

Python Functions

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- ✓ **Introduce Functions**
- ✓ **Decompose the problem into smaller portions**
- ✓ **Introduce abstraction**

- ✗ **More code is not necessarily a good thing**
- ✗ **Keeping everything in a single file**
- ✗ **Writing 1000 lines of code**

- ❖ **Will you ask a single person to organize everything?**
 - 1. Food Committee**
 - 2. Cultural Committee**
 - 3. Finance Committee**
 - 4. Technical Committee**
 - 5. Website Development Committee**
 - 6. ...**
 - 7.**

❖ **Different devices work together for a single job**



- ❖ **Divide the program or code into modules**
 - ✓ **It should be self-contained**
 - ✓ **Break up the codes into pieces**
 - ✓ **It should be reusable**
 - ✓ **Helps you to organize the code**
 - ✓ **Coherence**

- ❖ **Functions/Modules/Procedures/Methods**
- ❖ **Classes**

- ❖ **Take a Bank Details or Your Mobile Phone or PC**
 - ✓ **It is not necessary that everyone should know everything about your account**
 - ✓ **Manager/Administrator has a role**
 - ✓ **Cashier/User has a role**
- ✓ **Think: A piece of code as black box**
 - ✓ **Cannot See**
 - ✓ **Do not need to see**
 - ✓ **Do not want to see**
 - ✓ **High Coding details**

- ✓ **Functions:** Write reusable pieces of code
 - ✓ Should not run until they are called or invoked
- ✓ **Characteristics:**
 - ✓ **Name**
 - ✓ **Parameters (≥ 0)**
 - ✓ **Docstring (Optional)**
 - ✓ **Body**
 - ✓ **Return (None or something)**

FUNCTIONS

- ***def*** creates a function and assigns it a name
- ***return*** sends a result back to the caller
- Arguments are passed by assignment
- Arguments and return types are not declared

```
def name(arg1, arg2, ...):  
    """documentation""" # optional doc string  
    statements or Body  
    return expression      # from function  
  
def product(x,y):  
    return x*y
```

product(2,3)
6

```
def gcd(a, b):  
    "greatest common divisor"  
    while a != 0:  
        a, b = b%a, a    # parallel assignment  
    return b
```

```
>>> gcd.__doc__  
'greatest common divisor'  
>>> gcd(12, 20)  
4
```

- ✓ **Formal Parameter** gets bound the value of actual parameter when function is called
- ✓ **New Scope/Frame/Environment** created when enter a function
- ✓ **Scope: Mapping of names to objects**

```
def func(a):  
    a = a + 1  
    print('Value of a', a)  
    return a
```

Formal parameter

```
a = 10  
b = func(a)
```

Actual parameter

```
def func(a):  
    a = a + 1  
    print('Value of a', a)  
    return a
```

```
a = 10
```

```
b = func(a)
```

Global Scope		Func Scope	
Func	Some Code	A	10
A	10		
B			

```
def func (a) :  
    a = a + 1  
    print ('Value of a', a)
```

```
a = 10  
b=func (a)  
print (b)
```

```
def func_a():
    print('Inside func_a')
```

```
def func_c(y):
    print('Inside func_c')
    return a()
```

```
Print(func_a())
```

```
Print(7+func(3))
```

```
print(func_c(func_a))
```

```
def func_b(x):
    print('Inside func_b')
```

	Global Scope	Func_a Scope	
Func_a	Some Code		
Func_b	Some Code		
Func_c	Some Code		
	None		

- ✓ Positional Arguments
- ✓ Keyword Arguments

```
def printplacementpositional(x,y,z): #Positional Arguments
    print("I am inside the Positional")
    print("My Name is ",x)
    print("My Age is ",y)
    print("My Marks is ",z)
```

```
def printplacementkeyword(Name=None, Age=None, Marks=None): #Keyword
Arguments
```

```
    print("Another Definition")
    print("My Name is ",Name)
    print("My Age is ",Age)
    print("My Marks is ",Marks)
```

```
x,y,z="IITTP",6,4.8
printplacementpositional(x,y,z)
printplacementkeyword(Age=y, Name=y, Maks=z)
```

```
def func(a, b, c=10, d=100):  
    print(a, b, c, d)
```

```
>>> func(1, 2)
```

```
1 2 10 100
```

```
>>> func(1, 2, 3, 4)
```

```
1 2 3 4
```


- ✓ **Non-keyword Arguments with variable length**
- ✓ **Keyword Arguments with variable length**

```
def minimumplacement(name,*data):  
    print(name)  
    print(data)  
    print(type(data))  
minimumplacement("placement",28,'A',True)
```

```
def placement(**kwargs):  
    print(kwargs["name"])  
    print(type(kwargs))  
    for keys,vals in kwargs.items():  
        print(keys,vals)
```

```
placement(name=x, Age=y, Grade=z)  
placement(sno="firstcolumn", name="secondcolumn", quiz="thirdcolumn")  
placement(sno="firstcolumn", quiz="thirdcolumn")
```

- ✓ Lambda operator or lambda function or lambda expression is a way to create small anonymous function
- ✓ Function without name
- ✓ Throw away function
- ✓ Major uses Filter, Map, Reduce

Lambda argument list: lambda expression

```
double = lambda x: x*x  
double(4)  
16
```

```
def secretkey(n)  
    return lambda a: a*n  
mykey=secretkey(4)  
print(mykey(11))
```

- ✓ Filter out all elements of a list or dictionary
- ✓ Example find all even numbers from a list

Syntax: `filter(function, list)`

```
numbers=[0,1,3,4,6,10,39,30,28,5,7]
even=list(filter(lambda x: x%2==0, numbers))
print(even)
```

```
phoneos=['Android','iOS','Ubuntu','Windows','Android','Android','Ubuntu']
even=list(filter(lambda x: x=='Android', phoneos))
print(even)
```

- ✓ It maps to a new list
- ✓ Applies the function to all the elements of the sequence

Syntax: `map(function, seq)`

```
numbers=[0,1,3,4,6,10,39,30,28,5,7]
even=list(map(lambda x: x*2, numbers))
print(even)
```

```
def fahrenheit(T):
    return ((float(9)/5)*T + 32)
def celsius(T):
    return (float(5)/9)*(T-32)
```

```
temperature=[0,1,3,4,6,10,39,30,28,5,7]
F=list(map(fahrenheit, temperature))
C=list(map(celsius, temperature))
```

```
temperature=[0,1,3,4,6,10,39,30,28,5,7]
F=list(map(lambda x: ((float(9)/5)*x + 32), temperature))
C=list(map(lambda x: (float(5)/9)*(x-32), temperature))
```

- ✓ **sum():** This function computes the sum of an array
- ✓ Instead of if you want to operate on two different parameters, then func can be used
- ✓ First define two elements of the list: func(s1,s2)
- ✓ reduce on a list = [s1,s1,...,sn] will work as follows
 - ✓ [func(s1,s2),s3,...,sn] Syntax: reduce(function, seq)
 - ✓ [func(func(s1,s2),s3),s4,...,sn]
 - ✓ [func(func(func(s1,s2),s3),s4),s5,...,sn]
 - ✓

```
numbers=[0,1,3,4,6,10,39,30,28,5,7]
mysum= reduce(lambda x,y: x+y, numbers)
print(mysum)
```

```
numbers=[0,1,3,4,6,10,39,30,28,5,7]
mysub=reduce(lambda x,y: x*y, numbers)
print(mysub)
```

RECURSION

- ✓ **Recursion**
 - ✓ **Base Case**
 - ✓ **Non Base case**

```
def fact(n):  
    if n==0 or n==1:  
        return 1  
    else  
        return n*fact(n-1)
```

```
def fib(n):  
    if n==1 or n==2:  
        return 1  
    else:  
        return fib(n-1)+fib(n-2)
```

Efficient Recursion with Dictionaries

```
def fib(n):  
    global counterfib  
    counterfib+=1  
    if n==1 or n==2:  
        return 1  
    else:  
        return fib(n-1)+fib(n-2)
```

```
def fibeff(n,d):  
    global counterfibeff  
    counterfibeff+=1  
    if n in d:  
        return d[n]  
    else:  
        result=fibeff(n-1,d)+fibeff(n-2,d)  
        d[n]=result  
    return result
```


Efficient Recursion with Dictionaries

```
def fib(n):  
    global counterfib  
    counterfib+=1  
    if n==1 or n==2:  
        return 1  
    else:  
        return fib(n-1)+fib(n-2)
```

```
def fibeff(n,d):  
    global counterfibeffect  
    counterfibeffect+=1  
    if n in d:  
        return d[n]  
    else:  
        result=fibeff(n-1,d)+fibeff(n-2,d)  
        d[n]=result  
    return result
```

```
from _datetime import datetime  
start=datetime.now()  
counterfib=0  
print(fib(41))  
print("Recursive Functions Called",counterfib)  
print("Total MicroSeconds for Fib= {}".format((datetime.now()-start).microseconds))  
print("Total Seconds for Fib= {}".format((datetime.now()-start).seconds))  
start=datetime.now()  
d={1:1,2:1}  
counterfibeffect=0  
print(fibeff(41,d))  
print("Recursive Functions Called",counterfibeffect)  
print("Total MicroSeconds for FibEff= {}".format((datetime.now()-start).microseconds))  
print("Total Seconds for FibEff= {}".format((datetime.now()-start).seconds))
```

DECORATORS

- ✓ The most beautiful and most powerful design
- ✓ More complicated to get into
- ✓ Use of decorators is easy, but writing decorators is complicated
 - ✓ Experience in Functional Programming is must

1. Function Decorators
2. Class Decorators

Preliminaries

```
def nextguess(x):  
    return x+1  
successor=nextguess  
print(successor(20))  
Print(nextguess(15))
```

Functions Inside Functions

```
def temperature(t,T):  
    def celsius2fahrenheit(x):  
        return 9 * x / 5 + 32  
    def fahrenheit2celsius(x):  
        return (float(5)/9)*(x-32)  
    if T=='CtoF':  
        return "The Temperature " + str(celsius2fahrenheit(t)) + " degrees F!"  
    if T=='FtoC':  
        return "The Temperature " + str(fahrenheit2celsius(t)) + " degrees C!"  
  
print(temperature(100,'CtoF'))  
print(temperature(100,'FtoC'))
```

Functions as Parameters

```
def Function1():  
    print('I am indise the Function 1')  
def Function2(Function1):  
    print('I am inside the Function 2')  
    Function1()
```

```
Function2(Function1)
```

Functions as Parameters

```
def polynomial(*coeffs):
    def polynomialeval(x):
        result=0
        for index,coeff in enumerate(coeffs[::-1]):
            result+=coeff*x*index
        return result
    return polynomialeval
```

```
p0=polynomial(2)
p1=polynomial(1,4)
p2=polynomial(1,2,4)
p4=polynomial(-1,3,4,8,9)
x=1
print(p0(x),p1(x),p2(x),p4(x))
```

$$p_0(x) = 2$$

$$p_1(x) = 4x + 1$$

$$p_2(x) = 4x^2 + 2x + 1$$

$$p_4(x) = 9x^4 + 8x^3 + 4x^2 + 3x - 1$$

$$p_n(x) = \sum_{i=0}^n a_i x^i$$

Horner's Method

```
def polynomialHorner(*coeffs):
    def polynomialeval(x):
        result=coeffs[0]
        for i in range(1,len(coeffs)):
            result=result*x+coeffs[i]
        return result
    return polynomialeval
```

```
p0=polynomialHorner(2)
p1=polynomialHorner(1,4)
p2=polynomialHorner(1,2,4)
p3=polynomialHorner(-1,3,4,8,9)
x=1
print(p1(x),p2(x),p3(x),p0(x))
```

$$p_0(x) = 2$$

$$p_1(x) = 4x + 1$$

$$p_2(x) = 4x^2 + 2x + 1$$

$$p_4(x) = 9x^4 + 8x^3 + 4x^2 + 3x - 1$$

$$p_n(x) = \sum_{i=0}^n a_i x^i$$

$$\left(\dots \left((a_n x + a_{n-1}) x + a_{n-2} \right) \right) x \dots + a_1) x + a_0$$

Simple Decorators

```
#Simple Decorator
def mydecorator(func):
    def mywrapper(x):
        print("Before Calling "+func.__name__)
        func(x)
        print("After Calling "+func.__name__)
    return mywrapper

def mynewfun(x):
    print("My New Function called with an argument",x)

mynewfun("Placement")
print("Let us simple decorate")
mynewfun=mydecorator(mynewfun)
print("Let us call after decorator")
mynewfun("IITTP")
```


Simple Decorators

```
#Simple Decorator
def mydecorator(func):
    def mywrapper(x):
        print("Before Calling "+func.__name__)
        func(x)
        print("After Calling "+func.__name__)
    return mywrapper

def mynewfunc(x):
    print("My New Function called with an argument",x)

mynewfunc("Placement")
print("Let us do simple decorate")
mynewfunc=mydecorator(mynewfunc)
print("Let us call after decorator")
mynewfunc("IITTP")
```

Simple Decorators

```
def div(a,b):  
    return a/b  
  
def intellidiv(func):  
    def wrapper(a,b):  
        if a<b:  
            a,b=b,a  
        return func(a,b)  
    return wrapper  
  
div=intellidiv(div)  
print(div(2,4))
```

Simple Decorators

Warning

1. Decoration is usually not permitted in the way we did
2. `mynewfunc=mydecorator(mynewfunc)` is easy to grasp
 - `mynewfunc` exists in the same program in two versions
 - ❑ Before and after decorations

Usual Syntax

Proper Decoration

It occurs in the line before the function header

@ is followed by the decorator function name

Instead of writing the statement

```
mynewfunc=mydecorator(mynewfunc)
```

We can write it as follows

```
@mydecorator
def mynewfunc(x):
    print("My New Function called with an argument",x)

mynewfunc(" IITTP ")
```

Decorators

```
@intellidiv  
def div2(a,b):  
    return a/b
```

```
print("Output from div2",div2(2,4))  
print("Output from div2",div2(4,2))
```

```
@mydecorator  
def myanotherfunc(x):  
    print('Hey, I am a new function Here,',x)  
  
myanotherfunc("I got Success")
```

Decorators with Third Party Functions

```
from math import sin, cos
def mydecorator(func):
    def mywrapper(x):
        print("Before Calling "+func.__name__)
        print(func(x))
        print("After Calling "+func.__name__)
    return mywrapper
```

```
sin=mydecorator(sin)
cos=mydecorator(cos)
sin(3.415)
cos(3.415)
```

Warning

1. You can't use with @ sign here

CAN WE OVERLOAD?
NOT EXACTLY

- ✓ An assignment of more than one behaviour to a particular function
- ✓ For example adding two integers, adding to double, adding two strings in C++
- ✓ Python does not support it by default

```
def add(a,b):  
    return a+b  
  
def add(a,b,c):  
    return a+b+c  
  
s=add(3,2,4)  
print(s)
```

```
def add(a,b):  
    return a+b  
  
def add(a,b,c):  
    return a+b+c  
  
s=add(3,2)  
print(s)
```

```
def add(a,b,c):  
    return a+b+c  
  
def add(a,b):  
    return a+b  
  
s=add(3,2)  
print(s)
```

```
def add(a,b,c):  
    return a+b+c  
  
def add(a,b):  
    return a+b  
  
s=add(3,2,4)  
print(s)
```



```
def add(*args):  
    if type(args[0])==int or type(args[0])==float:  
        res=0  
    if type(args[0])==str:  
        res=0  
    for x in args:  
        res=res+x  
    return res
```

```
s=add(3,2,4)  
print(s)  
s=add(3,4)  
print(s)
```

✓ Why????

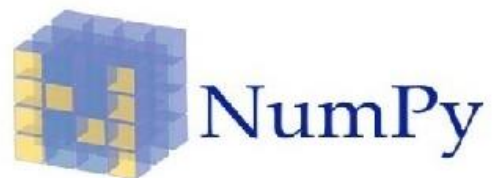
```
from multipledispatch import dispatch
@dispatch(int,int)
def add(a,b):
    return a+b
@dispatch(int,float)
def add(a,b):
    return a+b
@dispatch(int,int,int)
def add(a,b,c):
    return a+b+c

s=add(3,2,4)
print(s)
s=add(3,4)
print(s)
s=add(3,4.4)
print(s)
```

<https://github.com/wesselb/plum>
<https://pypi.org/project/multipledispatch/>



End of Python Lab



IP[y]:
IPython

